

| NAME                         | HEIGHT | BODY POINTS | ATTACKS |
|------------------------------|--------|-------------|---------|
| Bullywug with Spear and Club | 2/5*   | 7           | 1       |

| MANOEUVRES   |                 | PG | X  | MOD |    | + |
|--------------|-----------------|----|----|-----|----|---|
|              |                 |    |    | SP  | C  |   |
| DOWN SWING   |                 |    |    |     |    |   |
|              | SMASH           | 24 | 50 |     | +1 |   |
| SIDE SWING   | STRONG          | 28 | 64 |     | +1 |   |
|              | HIGH            | 10 | 64 |     | -1 |   |
|              | LOW             | 2  | 64 |     | -1 |   |
| THRUST       | HIGH            | 32 | 54 | 0   |    |   |
|              | LOW             | 14 | 54 | 0   |    |   |
| SPECIAL      | THRUST CLUB     | 6  | 60 |     | -2 |   |
|              | SWING SPEAR     | 48 | 58 | -3  |    |   |
|              |                 |    |    |     |    |   |
| LEAP & CLUB  | SWING*          | 38 | 64 |     | -1 |   |
|              | BASH*           | 36 | 50 |     | +2 |   |
| LEAP & SPEAR | SKEWER          | 22 | 54 | +1  |    |   |
|              | THRUST*         | 44 | 54 | -1  |    |   |
| SPECIAL      | DROP & KICK     | 34 | 56 | +2  |    |   |
|              | WILD SWING      | 40 | 64 |     | +2 |   |
|              | DISLODGE WEAPON | 30 | 64 |     | -4 |   |
|              | RETRIEVE WEAPON | 46 | 52 | -6  |    |   |
|              |                 |    |    |     |    |   |
|              |                 |    |    |     |    |   |
| JUMP         | LEAP OVER       | 18 | 52 | -5  |    |   |
|              | DODGE           | 8  | 52 | -3  |    |   |
|              | DUCK            | 20 | 52 | -5  |    |   |
|              | AWAY            | 16 | 62 | -3  |    |   |

| EXTENDED RANGE |               | PG |  | MOD |    | + |
|----------------|---------------|----|--|-----|----|---|
|                | CHARGE*       | 50 |  | +3  | +2 |   |
|                | SWING CLUB    | 64 |  |     | -5 |   |
|                | SWING SPEAR   | 58 |  | -6  |    |   |
|                | THRUST CLUB   | 60 |  |     | -6 |   |
|                | THRUST SPEAR  | 54 |  | 0   |    |   |
|                | BLOCK & CLOSE | 56 |  | 0   | 0  |   |
|                | DODGE         | 52 |  | -4  |    |   |
|                | JUMP BACK     | 62 |  | -4  |    |   |

\*Notes: Height modifier for manoeuvres marked \* is 5. Also, if using both weapons, Charge modifier is +4.

|    | 2  | 4 | 6  | 8  | 10 | 12 | 14 | 16 | 18 | 20 | 22 | 24 | 26 | 28 | 30 | 32 | 34 | 36 | 38 | 40 | 42 | 44 | 46 | 48 |
|----|----|---|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|
| 2  | 45 |   | 13 | 33 | 13 |    | 49 | 57 | 23 | 31 | 49 | 53 |    | 13 | 45 | 13 | 41 | 59 | 59 | 45 |    | 11 | 33 | 61 |
| 4  | 5  |   | 17 | 33 | 3  |    | 9  | 57 | 23 | 19 | 19 | 15 |    | 3  | 15 | 9  | 19 | 59 | 59 | 5  |    | 11 | 43 | 27 |
| 6  | 53 |   | 45 | 33 | 3  |    | 49 | 19 | 19 | 29 | 11 | 15 |    | 45 | 5  | 49 | 25 | 13 | 13 | 31 |    | 49 | 53 | 49 |
| 8  | 5  |   | 17 | 33 | 3  |    | 21 | 57 | 37 | 29 | 21 | 15 |    | 3  | 3  | 9  | 25 | 59 | 59 | 5  |    | 11 | 43 | 61 |
| 10 | 31 |   | 53 | 53 | 45 |    | 7  | 57 | 19 | 23 | 7  | 45 |    | 31 | 3  | 53 | 25 | 13 | 45 | 53 |    | 49 | 43 | 49 |
| 12 | 31 |   | 17 | 31 | 53 |    | 9  | 57 | 19 | 29 | 11 | 19 |    | 31 | 3  | 49 | 25 | 13 | 45 | 53 |    | 11 | 29 | 49 |
| 14 | 45 |   | 45 | 23 | 13 |    | 19 | 19 | 23 | 53 | 11 | 53 |    | 13 | 5  | 13 | 53 | 59 | 59 | 45 |    | 11 | 53 | 49 |
| 16 | 57 |   | 17 | 57 | 57 |    | 9  | 57 | 57 | 57 | 11 | 19 |    | 21 | 57 | 9  | 25 | 41 | 57 | 21 |    | 11 | 43 | 57 |
| 18 | 5  |   | 17 | 33 | 3  |    | 9  | 57 | 37 | 29 | 11 | 15 |    | 5  | 3  | 9  | 25 | 59 | 59 | 21 |    | 11 | 43 | 61 |
| 20 | 5  |   | 17 | 33 | 21 |    | 9  | 57 | 23 | 29 | 11 | 15 |    | 21 | 3  | 9  | 25 | 59 | 59 | 5  |    | 11 | 43 | 61 |
| 22 | 19 |   | 13 | 23 | 13 |    | 13 | 19 | 37 | 53 | 19 | 15 |    | 3  | 5  | 31 | 25 | 59 | 59 | 45 |    | 13 | 43 | 49 |
| 24 | 53 |   | 17 | 33 | 45 |    | 9  | 1  | 19 | 7  | 11 | 7  |    | 5  | 3  | 49 | 53 | 7  | 45 | 21 |    | 11 | 41 | 53 |
| 26 | 5  |   | 17 | 33 | 3  |    | 9  | 57 | 23 | 29 | 11 | 15 |    | 5  | 3  | 9  | 25 | 19 | 19 | 5  |    | 11 | 43 | 61 |
| 28 | 7  |   | 45 | 53 | 3  |    | 9  | 1  | 23 | 23 | 11 | 53 |    | 41 | 31 | 9  | 25 | 31 | 27 | 41 |    | 11 | 29 | 7  |
| 30 | 45 |   | 27 | 33 | 3  |    | 9  | 57 | 23 | 29 | 51 | 15 |    | 3  | 27 | 51 | 25 | 59 | 27 | 5  |    | 11 | 33 | 61 |
| 32 | 53 |   | 45 | 33 | 3  |    | 53 | 19 | 19 | 29 | 53 | 45 |    | 53 | 3  | 19 | 25 | 13 | 45 | 31 |    | 49 | 43 | 53 |
| 34 | 5  |   | 17 | 33 | 19 |    | 9  | 1  | 37 | 29 | 19 | 15 |    | 19 | 19 | 9  | 25 | 59 | 59 | 41 |    | 11 | 33 | 19 |
| 36 | 5  |   | 55 | 33 | 3  |    | 63 | 63 | 7  | 7  | 11 | 15 |    | 7  | 27 | 9  | 7  | 55 | 7  | 7  |    | 7  | 7  | 61 |
| 38 | 31 |   | 19 | 53 | 19 |    | 7  | 57 | 19 | 29 | 19 | 19 |    | 5  | 5  | 49 | 25 | 31 | 45 | 5  |    | 49 | 43 | 49 |
| 40 | 45 |   | 17 | 41 | 3  |    | 49 | 1  | 23 | 53 | 41 | 23 |    | 3  | 5  | 9  | 25 | 59 | 59 | 5  |    | 11 | 43 | 61 |
| 42 | 19 |   | 17 | 19 | 13 |    | 19 | 57 | 37 | 31 | 49 | 13 |    | 13 | 5  | 9  | 25 | 59 | 31 | 45 |    | 11 | 33 | 49 |
| 44 | 5  |   | 45 | 33 | 45 |    | 19 | 57 | 19 | 53 | 19 | 15 |    | 31 | 31 | 49 | 19 | 53 | 45 | 31 |    | 49 | 33 | 49 |
| 46 | 5  |   | 17 | 33 | 3  |    | 9  | 1  | 37 | 29 | 11 | 15 |    | 3  | 15 | 9  | 25 | 59 | 59 | 5  |    | 11 | 43 | 61 |
| 48 | 5  |   | 45 | 19 | 45 |    | 49 | 57 | 19 | 29 | 49 | 19 |    | 19 | 19 | 9  | 25 | 13 | 45 | 13 |    | 49 | 19 | 49 |

|    | 50 | 52 | 54 | 56 | 58 | 60 | 62 | 64 |
|----|----|----|----|----|----|----|----|----|
| 50 | 45 | 23 | 9  | 53 | 41 | 17 | 19 | 19 |
| 52 | 21 | 57 | 9  | 57 | 61 | 17 | 57 | 57 |
| 54 | 53 | 33 | 49 | 45 | 35 | 17 | 35 | 3  |
| 56 | 39 | 57 | 9  | 45 | 57 | 57 | 57 | 3  |
| 58 | 39 | 33 | 57 | 47 | 61 | 13 | 57 | 57 |
| 60 | 19 | 33 | 13 | 57 | 61 | 17 | 57 | 47 |
| 62 | 39 | 57 | 57 | 57 | 57 | 57 | 57 | 57 |
| 64 | 53 | 35 | 53 | 45 | 57 | 57 | 57 | 3  |

1 JUMPING AWAY

Tell Opponent: "Do only Extended Range next turn. Read me the instruction on p. 57, except if on pp. 19, 21 or 41, instruct me to do only Extended Range Jumps next turn. If on p. 43, I have retrieved my weapon."

3 SWINGING HIGH

Tell Opponent: "Do no Red next turn."

5 SWINGING LOW

Tell Opponent: "Do no Blue next turn."

7 DAZED

SCORE 8

Tell Opponent: "Do only Yellow or Green (except Leap Over) next turn."

9 THRUSTING

Tell Opponent: "No restrictions next turn."

11 LEAPING & SPEARING

Tell Opponent: "Do no Leaps or Blue next turn. If on an Extended Range page, instead look up 32/16 and turn to that page."

13 LEG WOUND

SCORE 3

Tell Opponent: "Do no Red or Orange next turn."

15 SWINGING DOWN

Tell Opponent: "Do no Blue next turn."

17 THRUSTING CLUB

Tell Opponent: "Do no Sideswings next turn."

19 STRUCK OFF BALANCE

SCORE 0

Tell Opponent: "Do only Green or Yellow next turn."

21 TURNED AROUND

SCORE 0

Tell Opponent: "Do only Yellow next turn."

23 BEHIND YOU

Tell Opponent: "No restrictions next turn. If you tried to Leap Over, turn to p. 21 and add +1 if you Score next turn."

25 DROPPING & KICKING

Tell Opponent: "Do *only* Blue or Yellow next turn."

27 CLUB DISLODGED

Tell Opponent: "Do no Club manoeuvres until weapon has been retrieved."

29 DUCKING

Tell Opponent: "Do no Orange, but add +2 to any Blue that Scores next turn."

31 ARM WOUND

SCORE 2

Tell Opponent: "Do no Red or Orange next turn."

33 DODGING

Tell Opponent: "Add +1 to any Down or Side Swing that Scores next turn."

35 EXTENDED RANGE BODY WOUND

SCORE 5

Tell Opponent: "Do only Brown next turn."

37 JUMPING UP

Tell Opponent: "Do no Blue, but add +2 to any Orange that Scores next turn."

39 CHARGING

Tell Opponent: "Do no Yellow next turn."

41 KNOCKED DOWN

SCORE 0

Tell Opponent: "Do only Jumps or Drop & Kick next turn."

43 RETRIEVING WEAPON

Tell Opponent: "You may use this (one) weapon again. Do no Orange next turn."

45 PARRYING WITH CLUB

SCORE -3

Tell Opponent: "No restrictions next turn."

47 EXTENDED RANGE LEG WOUND

SCORE 3

Tell Opponent: "Do only Brown next turn."

49 PARRYING WITH SPEAR

SCORE -2

(if opponent using club, turn to p. 45)

Tell Opponent: "No restrictions next turn."

51 SPEAR DISLODGED

Tell Opponent: "Do no Spear manoeuvres until Spear has been retrieved."

53 BODY WOUND

SCORE 5

Tell Opponent: "Do only Green or Yellow next turn."

55 CLUB BROKEN

Tell Opponent: "Subtract 2, cumulative, from all Scores with this weapon for the rest of the game."

57 EXTENDED RANGE BLOCKING

Tell Opponent: "Do only Extended Range next turn."

59 LEAPING & CLUBBING

Tell Opponent: "Do no Leaps or Blue next turn."

61 SWINGING SPEAR

Tell Opponent: "Do no Thrusts next turn."

63 SPEAR BROKEN (if no spear, turn to p. 1)

Tell Opponent: "Subtract 5 from all Spear manoeuvres that Score for the rest of the game."